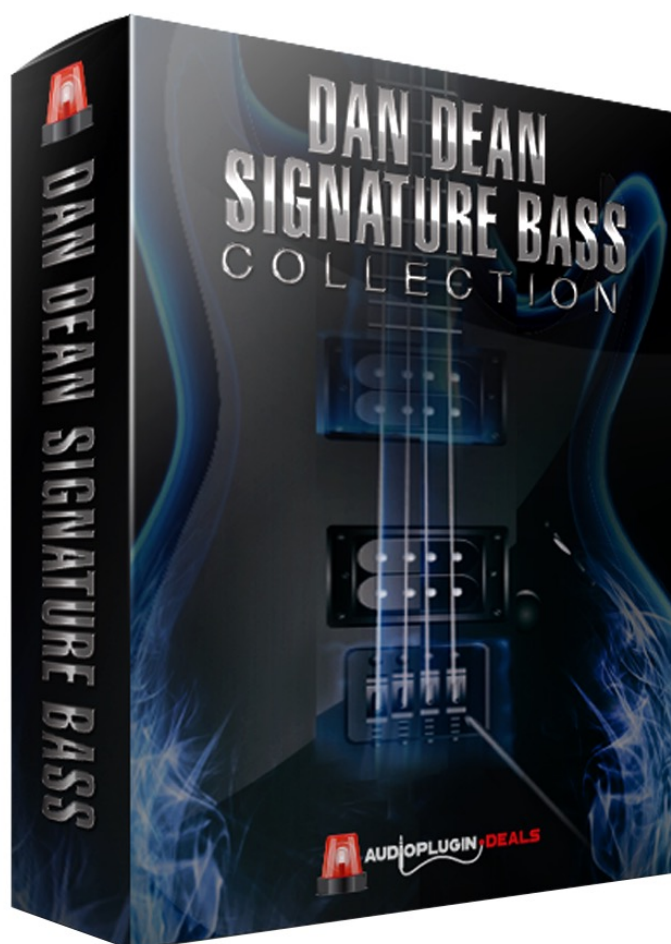


DAN DEAN SIGNATURE BASS COLLECTION



AUDIOPLUGIN  **DEALS**

THE BASS GUITARS

This collection, exclusive to Audio plugin Deals, features 5 different bass guitar libraries, each with its own distinctive sound. These instruments have been sampled in incredible detail using Accusample™ technology. It's a painstaking process making sure all the samples sound extremely consistent with ultra-low noise floors. It takes days and days just to sample an instrument this smoothly and evenly. Each instrument features multiple dynamics and round robin variations. Every bass has up to 34 different preset timbres... and these aren't just emulations in Kontakt. In most cases, the signal chain includes classic outboard amps and cabinets which have been sampled for ultimate realism. The libraries also include interface controls for effects and performance to further tweak the sounds. With all these options for customization, these libraries will give the perfect tone not just for jazz projects, but for all musical genres.

ABOUT DAN DEAN

Dan Dean is a multitalented artist, achieving national and international recognition as a bassist, producer, composer, educator, software developer and recording engineer.

As a Jazz bassist, Dan Dean's performances are distinguished and varied, having worked with artists such as BB King and Dionne Warwick. He's one of the original pioneers of sampled instruments, beginning with the "first generation" AKAI sampler, progressing to Gigasampler and now producing top-of-the-line Kontakt libraries. This newly compiled collection comprises five of his most popular bass guitar libraries.



TECH SPECS

5 bass guitar instruments for Kontakt 5.5.2 and above

3.09GB in size

4040+ samples

24 bit sampling

As many as 1157 samples per bass instrument

Up to 7 dynamic layers

Up to 4 round robin variations

Up to 34 different preset timbres per bass instrument

"Supertuned" using Peterson Strobosoft™

Accusample™ technology

Clean signal path

Distortion & amplifier cabinet presets

Chorus presets

Interface performance and effects controls

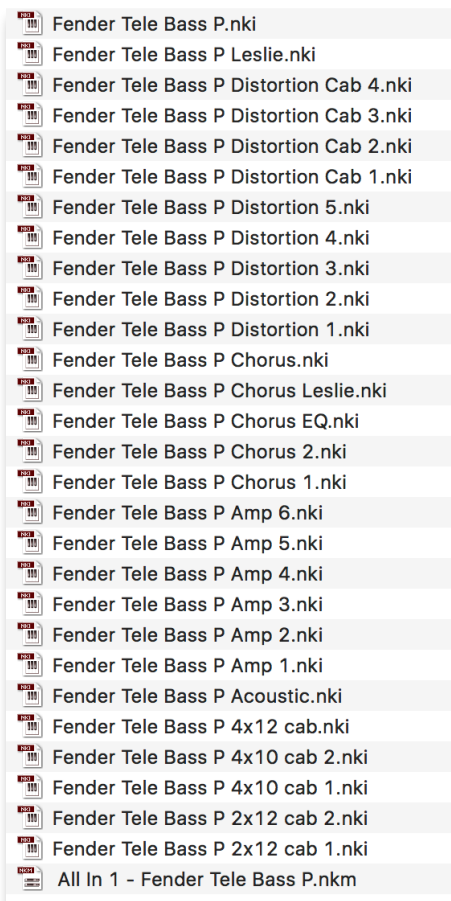
INTERFACE

Below is pictured the interface, which is the same for all of the 5 different bass guitars. Within the interface there are performance and effects options for shaping the sound.



PLAYING THE INSTRUMENTS

The main **NKI** patches couldn't be easier to play. The playable range is shown in blue on the Kontakt keyboard. The bass instruments are velocity sensitive with up to 7 layers per note. Each note also has 4 round robin variations which will cycle through each time you play a note.



Each of the 5 bass guitar libraries has up to 34 different presets, some of which use different sample sets with the signal path being run through various outboard equipment such as amps, cabinets and pedals. These are available as **NKI** patches, all of which offer different timbres.

Each bass guitar also has a file called "All in 1" with the suffix **NKM**. These files are multis for Kontakt and contain every preset of a particular bass instrument in one multi (shown below). Once loaded it's possible to click on each preset to hear an immediate preview of the sound.



PITCH BEND

Use your pitch bend wheel of your keyboard to bend the tones +/- 2 semitones. This can greatly increase the realism of your performance.



PERFORMANCE CONTROLS

The main bass patches have performance controls to the left of the interface where you can adjust the attack, release, high-cut EQ filter, low-cut EQ filter and velocity intensity.

Simply drag the dials with your mouse cursor to adjust each control.

VELOCITY INTENSITY

This control dictates the velocity response of the instrument. The higher the value of the dial, the wider velocity response will be set.

ATTACK

This control dictates the attack curve of the performance. The higher the value of the dial, the longer the attack time. Use this control to tighten or loosen the initial attack of the notes.

RELEASE

This control dictates the release time of each note. The higher the value of the dial, the longer the release time. Use this control to shorten or lengthen the ending of the notes, useful for creating a more staccato feel.

HI-CUT

This control sets the threshold of the upper frequency of the instrument. Reduce the value of the dial to soften the sound and reduce the “bite” of the timbre.

LOW-CUT

This control sets the threshold of the lower frequency of the instrument. Increase the value of the dial to reduce the low end and “thump” of the timbre.



EFFECTS

The main bass patches have effects controls to the right of the interface where you can add and control reverb, delay and skreamer.

Turn each effect **on / off** with the switches and drag the dials with your mouse cursor to adjust each control.

REVERB

This control sets the reverb level of the instrument. Increasing the level of the **dry / wet** dial will increase the reverb wet level and reduce the dry level.

DELAY

This control sets the delay options of the instrument. The **time** dial sets the time between each repetition. Increasing the level of the **dry / wet** dial will increase the reverb wet level and reduce the dry level.

SKREAMER

This effect adds distortion and overdrive to the sound. The **drive** dial sets the level of the distortion and overdrive. The **output** dial sets the gain.

